PATENT APPLICATION FEE DETERMINATION RECORD 0620114 Effective January 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [SMALL ENTITY OR **TOTAL CLAIMS** RATE FEE RATE FEE FOR' NUMBER FILED OR BASIC FEE NUMBER EXTRA BASIC FEE 375.00 750.00 **TOTAL CHARGEABLE CLAIMS** minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42 =X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL (ד) AIMS AS AMENDED - PART II OTHER THAN (Column 1) SMALL ENTITY OR SMALL ENTITY (Column 2) (Column 3) CLAIMS HIGHEST 4 ADDI-ADDI-REMAINING NUMBER PRESENT ENT **AFTER PREVIOUSLY** RATE TIONAL RATE TIONAL **EXTRA** AMENDMENT PAID FOR FEE FEE ENDMI Total Minus \circ X\$ 9= X\$18= OR Independent Minus X42= X84= **OR** FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST 8 ADDI-REMAINING ADDI-NUMBER PRESENT ENT **AFTER** PREVIOUSLY RATE TIONAL RATE TIONAL **EXTRA** AMENDMENT PAID FOR FEE FEE AMENDM Total Minus X\$ 9= X\$18= OR Independent Minus X42 =X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +140= +280= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST REMAINING NUMBER ADDI ADDI-PRESENT AMENDMENT **AFTER PREVIOUSLY** RATE TIONAL **EXTRA** RATE TIONAL **AMENDMENT** PAID FOR FEE. FEE Total. Minus ** X\$ 9= X\$18= ÒR Independent Minus X42 =X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +140= +280= OR * If the entry in column 1 is less than the entry in column 2, write "O" in column 3.

The "Highest Number Previously Paid For" (Total or tadependent) is the highest number found to the appropriate box in column 1.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT. FEE

Application or Docket Number